* Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?
  + Theater, film & video, and music has a higher success count than all other categories
    - These categories also had the highest number of campaigns
    - There overall success rate is below 60%
  + Journalism had the highest success rate at 100%, however they only had 4 campaigns
  + Play were the most attempted crowdfunding category
    - People who want to put on plays lack funding
      * There are a lot of people who want to support
  + July is the most successful time to start a crowdfunding campaign
  + The most successful amounts asked on crowdfunding is from $15,0000.00 to $34,999.00
* What are some limitations of this dataset?
  + The sample size is small (1000)
* What are some other possible tables and/or graphs that we could create, and what additional value would they provide?
  + Success rate based on number of campaigns
    - This data lets us know how successful each category is based on the number of attempts
      * For example, although theater, film & video, had the highest number of successes, they also had the highest number of failures.
* Use your data to determine whether the mean or the median better summarizes the data.
  + The mean is much higher than the median which means there are some campaigns that have a higher number of backers. This is skewing the results.
* Use your data to determine if there is more variability with successful or unsuccessful campaigns. Does this make sense? Why or why not?
  + Based on the data, there is more variability with successful campaigns. That makes sense since there are more successful campaigns than failed campaigns. Again, this data set is too small to make a definitive answer and I suspect the results will be different with a larger data set.